

Manual



<http://www.getchika.com>

(Updated for Version 3.0)

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Overview

When we created **chika Arcade**, we envisioned a script that's "**Simple, Beautiful and Fun**". We also wanted a clean, clutter free template design as a base for ease of navigation and use. **chika Arcade** hits the mark.

Check out some of the features below.



Main features:

- Highscore Support
- Membership area
- Single file translation support
- Allow user to upload games
- Installation is a breeze with our installation wizard.
- Includes over 1,800 games (highscore and non-highscore games)
- Well commented and structured for easy customization
- SEO URL Link (mod_rewrite). Can be enabled/disabled from the Admin Panel.
- Use of Template System to easily re-design your own unique site
- Includes 2 free templates to get you started.
- Use of popup to not clutter/cram the pages. Template can be designed without the popup if desired.
- Adding new games is a breeze. Just enter the name, description and upload the file and thumbnail. Width and height dimensions are detected automatically.
- Display online users
- Display site statistics
- Ability to Rate games
- Visitors can Bookmark each individual game
- Ability to Comment on games
- Ability to moderate comments for spam protection
- Ability to Search your favorite games
- Contact Us page
- About Us (on Contact page)
- Latest Comments page
- Top Rated Games page
- More features will be added regularly...

Requirements

Following are the minimum requirements to run the *chika Arcade*:

- **PHP** (<http://www.php.net>) – (At least version 4.4.2) This is the main programming language used to run chika Arcade.
- **MySQL** (<http://www.mysql.com>) – (At least version 4.1.22-standard) This is the database used to store all game related information and site activities.
- **GD Graphics Library** (<http://www.libgd.org>) – Needed to create thumbnails when adding games manually.
- **Disk space** – Requires at least 1.2GB of disk space to use all 1,500 games non-highscore games. More space required for additional highscore games.

Not required, but a nice utility to have available

- **phpMyAdmin** (<http://www.phpmyadmin.net>) – Can be used to manage the MySQL database easily.
- **Mod_rewrite** – Enabled for SEO URL.

Installation

chika Arcade is broken into the following stages of installation:

- **Main Script Install** – This installs the core script and populates your database
- **Importing Games Data** – Inserts the games information such as Name, Description, Height, Width, etc... into the `chika_games` table.
- **Games Transfer** – The actual copying/transfer of the game files and thumbnails from our server to your server. This can be done automatically or manually. Both options will be covered in this document.

I - Main Script Install

- Download the script (example filename: **chikaArcade_v30.zip**) into your computer and obtain your license number (license number looks like this: **FullArcade-123abc456def**) from our client area (http://www.getchika.com/clients/client_login.php).
- UnZip the file using utilities like 7-Zip, WinZip or WinRar.
- Create a database instance on your server. This can be done from your host control panel or via phpMyAdmin.
- Edit **/includes/dbconnect.php** and enter your database login information
- Upload the content of the zipped file into your server via your favorite FTP software (e.g. FileZilla, SmartFTP, WSFTP, etc...). **WARNING:** *chika Arcade* will work under subdomain (e.g. <http://arcade.yourdomain.com>) but will NOT work inside a sub-folder (e.g. <http://www.yourdomain.com/arcade>)
- CHMOD 777 the following folders:
 - /admin/template_c
 - /template_c
 - /games
 - /games/highscore
 - /games/thumb
 - /games/thumb/highscore
- Run the following link from your browser and follow the installation instructions:
 - <http://yourDOMAINname/install/index.php>
- **Important:** Delete or Rename the **INSTALL (/install/)** folder from your server when done!

II - Importing Games Data

This is the process of propagating the “chika_games” table in your database with the related games information, such as; Name, Description, Width, Height, etc...

At time of writing this instruction, there were 8 game packs bundled with the initial release of **chika Arcade** 3.0. It is important to note that each game packs are divided into the highscore and non-highscore games. Below is the list of game packs (in form of import files) currently available. More game packs will be added later and will be released in the same manner (as a single import file).

It is not required to import all games. For example, if you want to offer an arcade site that only offers highscore games, you will only need to import game packs 21 and 22.

We also recommend that you import the games in the order that you want it to list from your database. For example, import game pack 1 (non-highscore) then game pack 21 (highscore) then game pack 2 (non-highscore) then game pack 22 (highscore) and so on... This is because the order (index) that it appears in your database is the order you import the games.

BUT before you start importing ALL the games, make sure to read the “III – Games Transfer” instruction below as it relates to your games importing.

Import files:

NON-HIGHSCORE GAMES

- /import/import.php?gamepack=**01** ← Import non-highscore game pack 1
- /import/import.php?gamepack=**02** ← Import non-highscore game pack 2
- /import/import.php?gamepack=**03** ← Import non-highscore game pack 3
- /import/import.php?gamepack=**04** ← Import non-highscore game pack 4
- /import/import.php?gamepack=**05** ← Import non-highscore game pack 5
- /import/import.php?gamepack=**06** ← Import non-highscore game pack 6

HIGHSCORE GAMES

- /import/import.php?gamepack=**21** ← Import **highscore** game pack 1
- /import/import.php?gamepack=**22** ← Import **highscore** game pack 2

III - Games Transfer

A) Server to Server Transfer (Automated)

We created a utility called “fetchgames.php” that will download the games from our server to your server.

This eliminates having to download the games from our server to your computer and from your computer to your server. Server to server transfer is also faster by default.

Following are the error checking that transpires during the execution of fetchgames.php

- Checks the database if game information exist and ONLY download those games.

- Checks the /games/, /games/highscore, /games/thumb/, and /games/thumb/highscore/ folders if file already exist in your server and ONLY transfer games to your server that are missing (based on what's in the database).
- If transfer breaks in the middle of transmission and running fetchgames.php again, transfer will only start where it left off.

How to use fetchgames.php?

- **Read All steps before proceeding:** Import the games to your database by following **Section II – Importing Games Data** of this instruction.
- Then run **http://yourDOMAINname/fetchgames.php** to transfer the games from our server to your server.

Note: It's important to run fetchgames.php after importing each game pack (due to reason stated in the FAQ section of this document). Now that you understand this, you may now proceed with the importing and transfer of files 😊

- A report will be generated at completion of transfers.

B) Manual Games Transfer (optional)

NOTE: MANUAL GAMES TRANSFER IS ONLY AVAILABLE FOR NON-HIGSCORE GAMES.

If for some reason the server to server transfer did not work for you. This requires a broadband or high speed connection as each game pack can range from 150MB to 200MB each (Total of 7 game packs for over 1,500 games).

Follow these instructions for manual transfer:

- Download the game packs from our client area into your computer:
http://www.getchika.com/clients/client_login.php
- Unzip each game pack using utilities like 7-Zip, WinZip or WinRar.
- Upload the contents of the zip file into your server
 - “games” folder into → /games/ in your server
 - “thumb” folder into → /games/thumb/ in your server
- Import the files by following the steps on Section II – Importing Games Data

What's Next?

Now that you have completed the installation of **chika Arcade**, the next thing to do is configure it to fit your requirements.

The next chapter talks about how to manage **chika Arcade** from a central location. This central location is commonly referred to as the “Admin Panel”.

Managing Your Site

We try to make managing your site as easy and simple as possible. The Admin Panel is the central location to manage most features of *chika Arcade*.

Admin Folder Location

By default the Admin Panel can be accessed from **http://yourDOMAINname/admin/**.

The default folder location can be renamed to any name you prefer. In fact, we recommend that you rename the Admin Panel folder for security reason. The only restriction is that, the folder must reside under the root of your site (i.e. **http://yourDOMAINname.com/admincp** or **http://yourDOMAINname/controlpanel**)

To change the Admin Panel folder location, follow these steps:

1. Open `/admin/includes/adminconfig.php` and change `$chika_admin_folder = "admin"` to your preferred location. *Restriction: Must reside inside the root of your server.*
2. Rename the current Admin Panel folder to your preferred name as reflected in step 1.
3. Login to our client area at `http://www.getchika.com/clients/client_login.php`, click "View Your Licenses" on the Main Menu, Select your license by clicking "View & Download", then click "Reissue License".
4. You may now access your Admin panel from the new folder location.

Using the Admin Panel

The Admin Panel is broken into 4 main sections below:

- Main
- Site Configuration
- Games
- Site Management

We will go over in details the different sections of the Admin Panel in the following instructions.

Main Sections

The Main section is also referred to as the "Admin Home". This is the landing point when you login to the Admin Panel.

Following are the items you will see in the Main Section:

- **Chika Update** – Displays news, updates and announcements from chika Scripts.
- **Recent Players** – Displays the list of recent players on your site based on their IP. You may click on the IP to get more details
- **Last 10 Comments** – Displays the last 10 comments

- **Site Statistics** (*Available from all sections*) – A quick overview of your site activities. Displays number of currently Online Users, Total Games, Number of Disabled Games, Total Games Played, and Total Comments.

Site Configuration

General Settings

- **Site Name** – This is the name that refers to your site and appears on the <TITLE> tags and normally the header.
- **Site Headline/Title** – Your motto or headline tag which appears in the <TITLE> tags.
- **Site URL** – Your website URL. Make sure to add the trailing “/” forward slash (e.g. http://yourDOMAINname/).
- **Site Email** – This is normally the Administrator email, currently used to contact the Admin when the site is under maintenance. Can be used anywhere with the \$email variable.
- **Meta Keywords** – Your site meta keyword for Search Engine purposes.
- **Meta Description** – You site meta description for Search Engine purposes.
- **Welcome Title** – Appears in the main page to greet your visitor. Leave blank to disable (not display).
- **Welcome Content** – Appears in the main page to provide information about your site. This content does not appear if Welcome Title above is blank.
- **About Us** – Appears in the Contact Us page. Provide information about your site or company. This content does not appear if left blank.
- **# of Latest Comments** – This is the number of comments listed in the Latest Comments page.
- **# of Top Rated Games** – This is the number of games listed in the Top Rated Games page.
- **# of Game History** – This is the number of games listed under each user’s personal history game list. This allows the user to go back to the last games they played.
- **Registration Validation** – Allows the admin to either allow registration with or without validation or by Admin approval.
- **Allow Comments** – Allows the admin to have the commenting available for members only, open to everyone or completely disabled.
- **Moderate Comments** – In an effort to prevent spammers, you may elect to moderate (or approve) comments before it can be posted. If enabled, a notice appears in the Comment section notifying the users that all comments are moderated. Another feature added into version 3.0 is the ability to allow users to validate their own comment via email. This is an added spam protection.
- **Allow User to Upload A Game** – Enable or disable user upload capability. This is self explanatory, select the option as required.

- **SEO URL** – If enabled URL links are converted to search engine optimized links (e.g. <http://www.yoursite.com/play.php?gamId=2> → <http://www.yoursite.com/play/game-2/game-name.html>)
- **Disable Site for Maintenance** – If you need to shutdown your website for maintenance, you may do so by selecting “Disable”. When a guest visits your site during maintenance mode, they will be redirected to an “Under Maintenance” page where they can play a randomly selected game.
- **Site Maintenance Message** – Provide detailed information to your users for reasons why your site is currently down.

Admin Settings

- **Change Admin Name** – Change the Admin login name.
- **Change Admin Password** – Change the Admin login password. Minimum of 3 characters required.

Manage Templates

- **Change Site Template** – Select the new template from the drop down list .
- **Clear Template Cache folder** – Needs to be done when switching to a new template to delete old template files from the cache folder (/template_c/).

Template Installation: To install a template, just upload the new template into the /template/ folder on your server.

Games

Add Games

- **Category** – Select the category where the game should belong.
- **Game Name** – Enter the name of the game.
- **Game** – Browse the game to upload from your computer.
- **Thumbnail** – Browse the thumbnail to upload from your computer. Image is automatically resized.
- **Description** – Enter the description of the game you want to upload.
- **Supports High Score** – Check if the game supports highscore.
- **Game Status** – Enable or Disable the game upon upload.
- **Total Plays** – Total number of game plays for this game. This was added in order to have the ability to select a game to be on top of your “Most Played” games.

Manage Games

- **Games Listing** – ALL games are listed by default but can be sorted by category, just click on the specific category.

- **Editing Games** – Click on “[Edit]” next to the game you want to edit.
- **Deleting Games** – Click on “[Delete]” next to the game you want to delete.

Manage Disabled Games

- **Listing of Disabled Games** – ALL disabled games are listed by default but can be sorted by category, just click on the specific category.
- **Editing Disabled Games** – Click on “[Edit]” next to the disabled game you want to edit.
- **Deleting Disabled Games** – Click on “[Delete]” next to the disabled game you want to delete.

Site Management

Manage Users

This section lists all registered users on your website. Click on Delete next to the user to remove unwanted members.

Manage Categories

- **Types of Categories**
 - **Required Categories** – Required categories were needed to categorize the games that came bundled with *chika Arcade*.
 - **Added Categories** – The Added categories are new categories added by the Admin.
- **Editing Categories** – Click on “[Edit]” next to the category to rename or enable/disable that category.
- **Deleting Categories** – Click on “[Delete]” next to the category you want to delete.
Warning: Make sure that there are no games currently assigned to the category being deleted.

Manage Comments

- **Comments Listing** – Lists comments in order of Newest to Oldest.
- **Approving Comments** – If “Moderate Comments” is enabled from the Site Settings, this will allow the admin to click on “[Approve]” before a comment will be posted.
- **Deleting Comments** – Allows the admin to delete/remove the comment by clicking “[Delete]”
- **Banning Poster’s IP address** – Passes the IP address of the poster to be banned from accessing your site.

Manage Banned IP

- **Banning IP** – Enter the IP address and Reason (optional) of the IP you want to ban then click Add.
- **Removing IP from Banned list** – Click “[Remove]” next to the IP you want to unban under IP BAN MANAGER.

Manage Ads

- **Adding Ads** – Enter the Name/Title, select Enable or Disable and paste your ad code in the Code textarea.
- **Editing Ads** – Click on “[Edit]” next to the Ad you want to edit under the AD MANAGER. Ads can also be Enabled or Disabled from here.
- **Deleting Ads** – Click on “[Delete]” next to the Ad you want to remove.

Multilingual Translation

chika Arcade version 3.0 now supports multilingual translation from a single file. Translating *chika Arcade* is now much simpler than previous versions.

To translate your chika Arcade, follow the following:

1. Open `/smarty/libs/multilanguage.php` with your favorite text editor.
2. Around line 88-106 verify that your locale language is available and make note of the 2 and 3 letters distinction. If not available, go ahead and add it using the same format on that page. If adding at the end, do not add a comma.
3. Save the file and upload to your server.
4. Open `/includes/page_header.php` with your favorite text editor.
5. Around line 23 - `$smarty = new smartyML('en');` ← Replace `en` with your language 2 letters locale distinction, as noted in step 2.
6. Save the file and upload to your server.
7. Go to `/languages/`
8. Make a copy of the `eng` folder and name it the 3 letters distinction, as noted in step 2. A Spanish translation is available for example purposes. Spanish translation was done through Google’s translation tool.
9. Open the `global.lng` file inside the new folder.
10. Translate the words on the right of the equal (=) sign.
11. Save the file and upload to your server.
12. Game categories need to be translated from the Admin panel – Manage Categories section.

Frequently Asked Questions

- ***How do you disable a game?***
- ***How do you disable a category?***
- ***How do you add a new category?***
- ***How do I change my site template?***
- ***How can I reenter my License number?***
- ***I need help on something that may not be covered by the Support, where do I get help?***
- ***What template system does chika Arcade uses?***
- ***How do I place my newly created ads into my template?***
- ***Why can't I import all game packs before running fetchgames.php when transferring the games from server-to-server?***
- ***Does chika Arcade offer any protection against spammers?***
- ***How come the SEO URL doesn't work for me?***

Q. How do you disable a game?

A. From the Admin panel, either search for the game you want to disable or browse the games under Manage Games. After locating the game, click on "Edit" next to it, Under Game Status, select Disable then click Submit.

Q. How do you disable a category?

A. From the Admin panel, click on Manage Categories from the sidebar, click "Edit" next to the category you want to disable, select "Disable" then click Submit.

Q. How do you add a new category?

A. From the Admin panel, click on Manage Categories from the sidebar, enter the new category you want to add in the ADD CATEGORY input box then click Add.

Q. How do I change my site template?

A. From the Admin panel, click on Manage Templates from the sidebar, enter the folder name of the new template you want to use in the "Change Template" input box, then click Submit. After changing the template, make sure to clear the template cache folder by clicking "Click here" under CLEAR TEMPLATE CACHE. Note: Folder must exist under the /templates/ folder and characters are case sensitive.

Q. How can I reenter my license number?

A. If for some reason you need to re-enter the License key, you may do so by running step-2.php from the install folder.

Q. I need help on something that may not be covered by the Support, where do I get help?

A. The user-to-user community is the best place to enter questions you may have regarding chika Arcade that is not normally covered by our Support staff. You may join the community by registering at <http://community.getchika.com>.

Q. What template system does chika Arcade uses?

A. **chika Arcade** uses the Smarty Template Engine (<http://www.smarty.net>).

Q. How do I place my newly created ads into my template?

A. From the Admin panel, click on Manage Ads from the sidebar, copy the Ad code under AD MANAGER that looks like this: “**{\$ad1.adCode}**” and place it anywhere you want it to appear in your template (i.e. /templates/default/default.tpl). Note: Requires some knowledge of HTML editing.

Q. Why can't I import all games packs before running fetchgames.php when transferring the games from server-to-server?

A. We encountered issues with the browsers timing out (Not Responding) during lengthy transfers, as a precaution we advise to import games in batches and transfer along as you import each batch.

Q. Does chika Arcade offer any protection against spammers?

A. Yes! CAPTCHA is implemented on the comment form and moderators can approve comments before it gets posted. We've also added (as of version 3.0) user email validation of comments and membership.

Q. How come the SEO URL doesn't work for me?

A. Most likely reason is that mod_rewrite was disabled on your server. To determine if mod_rewrite was available, open <http://www.yourdomainname.com/admin/phpinfo.php> on your browser and browse to the **Loaded Modules** to see if “mod_rewrite” is available. If not available, please contact your host to enable it for you.

Support

Following are the different means of contacting us:

Open a Support Ticket

The best way to reach us is by opening a ticket from our online Support System:
<http://www.getchika.com/helpdesk/>

Send an Email

Pre-Sales: sales@getchika.com
Support: support@getchika.com

Visit the Community

Visit our User-to-user Support Community to share your ideas and experiences with our scripts.

<http://community.getchika.com>

Report Piracy

If you suspect that another site is using an illegal copy of chika Scripts, please email the full URL to piracy@getchika.com.

All sites sent to this address will be added to our anti-piracy database and will be investigated. The name of the person submitting the report will always remain confidential.

We will be unable to respond with whether this site is properly licensed or not, or our actions, for privacy reasons.

Report Bug(s)

If you encountered a bug or issues with our scripts we would appreciate it if you can report it in the forum under the Report bugs section.

Forum link: <http://community.getchika.com>